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| Conference Call  *And it’s with foreigners.*  Choose one other employee. Both of you gain + 5 stress. | Meeting  *“Gather round, chumps.”*  The two most stressed out players pass some responsibilities to the two least stressed.  Two most stressed out: Stress - 5 Two least stressed out: Stress + 5 | Fire Alarm  *Pull the alarm. You know you want to.*  Roll the die. If it is a low roll, you don’t get caught. If it’s a high roll, you do get caught.  1-3: Stress -5  4-6: Stress +5 |
| Proper Work-place Conduct Seminar  *“Let’s talk about inappropriate touching.”*  Everyone moves forward 3 places. Your stress increases by 5. | Watercooler  *“So, how about that weather?”*  You get -5 stress. If the boss draws it, then everybody else also gets +5 stress. | Computer Troubles  *Error #C098459403* Your stress increases by 5. |
| Coffee Run  *“Todd! You know I get farty and bloaty with a non-decaf latte!”*  You get -5 stress. You also get to choose one other player (not the boss) to get +5 stress. | Make Awkward Pass at the Receptionist  *“Hey. Does this rag smell like chloroform to you? Haha just kidding. What are you doing tomorrow night?”*  Roll the die. If it is a low roll, your mating call is answered. If it’s a high roll, you’re riding solo again.  1-3: Stress -5  4-6: Stress +5 | Annoying Coworker  *“Look at these pictures of my kids! The boss is so awesome!”*  If you’re on a space before noon, then it’s going to be a long day. Stress +10. If it is the afternoon, then at least you’re almost done. Stress +5. |

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| Disgruntled Customer Call  *“No, this is Patrick!”*  Roll the die to see how long the call lasts.  1-2: Stress doesn’t change  3-4: Stress + 5  5-6: Stress + 10 | Summoned by Corporate  *“You went over my helmet!?”*  Worse news if you’re the boss.  If employee: Stress + 5  If boss: Stress + 10 | Overtime  *“Yeah I’m gonna need you to stay late.”*  The next two times you land on a night space, draw a day event card instead. Keep this card in front of you as a reminder. Stress + 5 |
| Group Project  *“Hooray for synergy!”*  Applies to all employees **at work** . Move forward two spaces and Stress + 5. | Solo Project  *“I’m Han. Han Solo.”*  You move forward two spaces and Stress + 5. | Stuck in the Elevator  *I hope you like elevator music versions of bad pop songs.* Roll the die. Move forward 2 x the dice roll.  Stress + (die roll \* 5) |
| IRS Audit  *“In hindsight, maybe it wasn’t a great idea to pay all the employees in cash.”*  Your stress increases by 10. | Stick Someone’s Stapler in Jell-o  *“MICHAEL!!!”*  All other players roll a die. Whoever rolls the highest score is the victim (ties are solved by another die roll).  Your stress: - 5  Victim’s stress: - 10 | Caught Watching Netflix  *“Just. One. More. Episode.”*  If you’re an employee, move back 3 spaces, stress – 5.  If you’re the boss, move forward two spaces. |

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| Raccoon Caught in the Copier  *“That’s how you get ANTS.”*  Everybody gets + 10 stress. | Earnings Report  *“You forgot to put on the cover sheet. I’m gonna need you to do that from now on.”*  Stress + 5 | Diagnosed with OCD  Stress  + 4 |
| Casual Friday  *Wacky Tie Day.*  Everybody votes on which player’s outfit is fanciest. They gain + 5 stress. | Bad Indigestion  *“Gas station sushi is never a good idea.”*  Move forward two spaces.  Stress + 5. | Pick Kid Up from School  *“I told you not to punch little Suzy!”*  Move forward two spaces.  Stress + 5. |
| Fall Asleep at your Desk  *Hide under your desk. Nobody will know.*  Doesn’t affect the boss. Roll the die. Low number means you’re not caught.  1-3: Stress - 10  4-6: Stress + 10 | Broken Air Conditioner  *Hot. As. Balls.*  Everybody rolls the die. Whoever rolls the highest number gets the mini fan at their desk. Everybody else’s stress + 5. | Golf Outing  *“The price is WRONG, Bob!”*  If you’re an employee, skip ahead two spaces.  If you’re the boss, skip ahead four spaces.  Stress – 5 |

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| Kids Fell Asleep Early  *“Let’s play a game. Who can drink the most NyQuil?”*  Stress - 5 | Call In Sick  *“I think I’m getting the black lung, pop.”*  The next two times you land on a day space, draw a night event card instead. Keep this card in front of you as a reminder. Stress – 5 | Come in Early  *“Rise and shine, bitch.”*  Advance to the first day space. Stress + 10 |
| Bed Your Spouse  *“I’m gonna be on you like white on rice.”*  Enough said. – 15 stress | Sleep with Your Boss’s Spouse  *“I’m workin’ you overtime.”* Roll the die. If it’s 5 or 6, the boss found out. Yikes. If you’re the boss, you automatically roll a 1.  1-4: Stress - 10  5-6: You and boss Stress + 10 | Angsty Teen  *“YOU’LL NEVER UNDERSTAND ME!”*  Stress + 5 |
| Feed Your Addiction  *“The internet is for porn.”*  Stress – 5 | Take a Bath  *“Dude, you gotta rearrange the bubbles!”*  Stress – 5 | Get a Massage  *Hopefully the police don’t raid this time.*  Stress – 10 |

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| NEW PUPPY!  *“D’aww.”*  Roll the die.  1-5: Stress – 10  6: He peed on the floor. Stress + 10. | Assemble Ikea Furniture  *“Where does the left phalange go?!”*  Move forward two spaces.  Stress + 5. | Go to Bed Early  *“Early to bed, early to rise.”*  Advance to the first day space. Stress - 10 |
| Party Hardy  *“Kegstand! Kegstand!”*  Advance to the first day space. Enjoy your hangover. | Sick Baby  *“Let’s go make another one!”* Stress – 5 due to your all-nighter. | Midnight Snack  *“I got the munchies.”*  Stress - 5 |
| Dance Party  *“DANGER ZONE!”*  Stress – 5 | Prank Call Your Boss  *“Is your refrigerator running?”*  Your stress – 5.  If you’re an employee, boss stress + 5. If you’re the boss, all employee stress + 5. | Play Video Games  *“Filthy casuals.”*  Stress – 5 |
| Employee of the Month  *Only the 27th time in a row!*  Doesn’t affect the boss. When you draw an event card that has a special effect on the boss, play this card to get that effect for yourself. | Paid Vacation  *“All-expense paid trip… to Iowa.”*  Immune from stress until your next turn. Must be played at the beginning or end of your own turn. | Hot Meal  *“Everybody likes a good hot lunch.”*  If played during the day: Stress – 5  If played at night: Stress - 10 |
| Bottle of Antidepressants  *“If I’m in a buttload of pain, I need a buttload of pills.”* Roll the die. If you roll a high number, you overdose.  1 -5: Stress - 10  6: Stress + 20 | Internet Surfing  *“I’m workin’ you overtime.”* If you’re at work, roll the die. If at home, stress – 5.  1-3: Stress - 10  4-6: Stress + 10 | Gum  *“Do you want any more gum?”*  Stress - 5 |
| Intern  *“Congratulations! Now you’re my bitch.”*  Can only play at work. Stress – 10. | Memo  *Finding Memo 2: Finding Dory*  Roll the die.  1–2: Stress – 5  3–4: Stress + 5  5-6: Pass to any other player | Call the Boss  *“Here, do my job for me.”*  Doesn’t affect the boss. Use this when your stress goes up and the boss’s stress increases instead. Only playable during the day. |

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| Smoke Break  *“Cancer doesn’t make you special.”*  Choose another to join you.  Stress – 5  Cancer + 10 | Work Selfie  *“#yoloswag4jesus*  Post a selfie with this card in your hand to facebook to lower your stress by 15. | Easy Button  *“That was easy.”*  Use to negate a stress increase. |
| Pack of Cards  *“Who wants to gamble?”* You and a player of your choosing both roll the die.  1-3: Stress - 5  4-6: Stress + 5 | Sharpie  *“What should I draw this time?”* If another employee just fell asleep at work, play this card to decrease your stress by 15. | Headphones  *Block out your coworkers.*  Use to negate a stress increase. |
| Stress Ball  *“Urge to kill… fading.”*  Stress – 5 | Meditation  *“Breathe in, breathe out.”*  Use when your stress decreases to double the number it decreases by. | Motivational Poster  *Do you really think that’s going to help?*  Stress - 5 |